JINKUN CAO

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EDUCATION	Carnegie Mellon University2020 -Ph.D. in Robotics (advised by Kris Kitani)2020 -
	Shanghai Jiao Tong University2016 - 2020B.Eng in Software Engineering (advised by Cewu Lu)2016 - 2020
PUBLICATIONS	Grasping Diverse Objects with Simulated Humanoids [project] [NeurIPS] Zhengyi Luo*, Jinkun Cao *, Sammy Christen, Alexander Winkler, Kris Kitani, Weipeng Xu 2024
	Mixed Gaussian Flow for Diverse Trajectory Prediction[preprint] [NeurIPS]Jiahe Chen*, Jinkun Cao*, Kris Kitani, Jiangmiao Pang2024
	CooHOI: Learning Cooperative Human-Object Interaction with Manipulated Object Dynamics [arxiv] [NeurIPS(Spotlight)] Jiawei Gao, Ziqin Wang,, Jinkun Cao , Xiaolin Hu, Si Liu, Jifeng Dai, Jiangmiao Pang 2024
	Real-Time Simulated Avatar from Head-Mounted Sensors [project] [CVPR] Zhengyi Luo, Jinkun Cao , Rawal Khirodkar, Alexander Winkler, Jing Huang, Kris Kitani, Weipeng Xu 2024
	Multi-Object Tracking by Hierarchical Visual Representations[arxiv] [ICRA]Jinkun Cao, Jiangmiao Pang, Kris Kitani2024
	Harmony4D: A Video Dataset for In-The-Wild Close Human Interactions[NeurIPS D&B]Rawal Khirodkar, Jyun-Ting Song, Jinkun Cao, Zhengyi Luo, Kris M. Kitani2024
	Universal Humanoid Motion Representations for Physics-Based Control [project] [ICLR(Spotlight)] Zhengyi Luo, Jinkun Cao , Josh Merel, Alexander Winkler, Jing Huang, Kris M. Kitani, Weipeng Xu 2024
	Unified Human-Scene Interaction Via Prompted Chain-Of-Contacts [arxiv] [ICLR(Spotlight)] Zeqi Xiao, Tai Wang, Jingbo Wang, Jinkun Cao , Wenwei Zhang, Bo Dai, Dahua Lin, Jiangmiao Pang 2024
	Perpetual Humanoid Control for Real-time Simulated Avatars [arxiv] [ICCV] Zhengyi Luo, Jinkun Cao , Alexander Winkler, Kris Kitani, Weipeng Xu 2023
	Deep OC-SORT: Multi-Pedestrian Tracking by Adaptive Re-Identification [arxiv] [ICIP] Gerard Maggiolino*, Adnan Ahmad*, Jinkun Cao , Kris Kitani 2023
	Observation-Centric SORT: Rethinking SORT for Robust Multi-Object Tracking[arxiv] [CVPR]Jinkun Cao, Jiangmiao Pang, Xinshuo Weng, Rawal Khirodkar, Kris M. Kitani2023
	MV-JAR: Masked Voxel Jigsaw and Reconstruction for LiDAR-Based Self-Supervised Pre-Training [arxiv] [CVPR] Runsen Xu, Tai Wang, Wenwei Zhang, Runjian Chen, Jinkun Cao , Jiangmiao Pang, Dahua Lin 2023
	Track Targets with Dense Spatio-Temporal Position Encoding Jinkun Cao, Hao Wu, Kris Kitani [BMVC(Oral)] 2022
	An Empirical Study of Disentanglement for Contrastive Learning without Negatives[NeurIPS]Jinkun Cao, Ruiqian Nai, Qing Yang, Jialei Huang, Yang Gao[arxiv] 2022
	DanceTrack: Multi-Object Tracking in Uniform Appearance and Diverse Motion Jinkun Cao*, Peize Sun*, Yi Jiang, Zehuan Yuan, Song Bai, Kris Kitani, Ping Luo 2022
	Instance-Aware Predictive Navigation in Multi-Agent Environments[paper] [ICRA]Jinkun Cao, Xin Wang, Trevor Darrell, Fisher Yu2021
	Attribute Restoration Framework for Anomaly Detection Chaoqing Huang*, Fei Ye*, Jinkun Cao, Maosen Li, Ya Zhang, and Cewu Lu[paper] [IEEE T-MM] 2020
	Cross-Domain Adaptation for Animal Pose Estimation [paper] [ICCV(Oral)] Jinkun Cao, Hongyang Tang, Hao-Shu Fang, Xiaoyong Shen, Cewu Lu, Yu-Wing Tai 2019
	Pairwise Body-Part Attention for Recognizing Human-Object Interactions [paper] [ECCV]

	Hao-Shu Fang, Jinkun Cao , Yu-Wing Tai, Cewu Lu	2018		
IN SUBMISSION	Multi-Modal Hand-Object Interaction Generation Jinkun Cao, Jingyuan Liu, Kris Kitani, Yi Zhou			
	TransTrack: Multiple-Object Tracking with Transformer [preprint] Peize Sun, Jinkun Cao , Yi Jiang, Rufeng Zhang, Enze Xie, Zehuan Yuan, Ping Luo			
OPEN-SOURCE PROJECTS	- OC-SORT : A Kalman filter-based object tracking algorithm open-sourced on adopted in many open-sourced object tracking projects.	Github. It has been		
	- AlphaPose: I was a main contributor of the original Lua version of the human pose estimation algorithm RMPE in COCO-Keypoint-Detection Challenge, which was later refactored and rewritten in Pytorch to be AlphaPose, a popular pose estimation codebase with 6.5k stars on Github.			
	- Open mmtracking : I am a main contributor of OpenLab mmtracking , a p tracking codebase with more than 2k stars on Github.	opular multi-object		
RESEARCH EXPERIENCE	Nvidia Research , Research Scientist Intern with Ye Yuan, Umar Iqbal, Haotian Zhang, Yuke Zhu and Jim Fan	2024.5 - 2024.12		
	Adobe Research, Research Scientist Intern with Yi Zhou on hand-object interaction generation	2023.5 - 2024.3		
	Meta Reality Labs, Research Scientist Intern with Zhe Cao, Shih-En Wei and Weipeng Xu on video human pose estimation	2022.5 - 2022.12		
	Tsinghua University & Shanghai Qi-Zhi Institute, Visiting Scholar with Yang Gao on unsupervised representation learning	2020.3 - 2021.4		
	Bytedance AI Lab, Research Intern with Yuning Jiang and Hao Wu on video analysis and understanding	2020.5 - 2020.8		
	Berkeley Artificial Intelligence Research, Visiting Student with Trevor Darrell and Fisher Yu on multi-agent forecasting and planning	2019.7 - 2019.12		
	Tencent YouTu X-Lab , Research Intern with Xiaoyong Shen and Yu-Wing Tai on domain adaptation	2018.7 - 2018.9		
	Machine Vision and Intelligence Group, SJTU, Research Assistant with Cewu Lu on pose estimation and action recognition	2016.9 - 2020.6		
SCHOLARSHIP & AWARD & GRANTS	ICRA Travel Award, Meta Research PhD Fellowship, ICLR Travel Award (Financial Assistance), NeurIPS Top Reviewer, NeurIPS Travel Award, CMU Graduate Travel Grants, CVPR 2022 Workshop Travel Grants, CMU Graduate Fellowship, Yuan-Qing Yang Foundation Scholarship, MengJiaChenYue Scholarship, Oversea Visiting Funding Scholarship, National Scholarship, A-Class Academic Excellence Scholarship, B-Class Academic Excellence Scholarship, SJTU Merit Student, National Scholarship for Encouragement, SJTU-Wish Scholarship, SJTU-Adrian Scholarship,	$\begin{array}{c} 2024\\ 2023\\ 2023\\ 2022\\ 2022\\ 2022\\ 2022\\ 2020\\ 2020\\ 2019\\ 2019\\ 2019\\ 2019\\ 2018\\ 2017, 2019\\ 2017, 2018\\ 2017, 2018\\ 2017, 2018\\ 2017\\ 2016\end{array}$		

US PATENTS Perpetual Humanoid Control for Real-time Simulated Avatars [in process] Zhengyi Luo, Jinkun Cao, Alexander Winkler, Kris Kitani, Weipeng Xu

^{* =} equal contribution

ACADEMIC SERVICES	Robotics: ICRA (22, 2 Machine Learning: Ne Graphics and VR: Sigg Journal Reviewer RA-L, TMM, TNNLS, Conference Volunte ICLR 2023, Hybrid (V Workshop Organize	 V (21, 23), ECCV (20, 22, 24), CVPR (22, 23, 24), WACV (24), (3), IROS (22) urIPS (22, 23, 24), AAAI (22, 23, 24), ICML (23,24), ICLR (24,2) graph Asia (24), ISMAR (23) TCSVT, IJCV, TMLR er irtual and Kigali, Rwanda) 	~ /	
SCHOOL SERVICES	 Teaching Assistant 16720 Computer Vision, 2022 Spring 16824 Visual Learning Recognition, 2022 Fall Student Member on Thesis Committee of Muyang Li (w/ Song Han, Jun-Yan Zhu, Tianqi Chen) Zhengyi Luo (w/ Kris Kitani, David Held, Fernando de la Torre) Rohan Choudhury (w/ Katerina Fragkiadaki, Laszlo Jeni, Kris Kitani) Admission Committee Master of Robotics, 2021 			
TALKS	Master of Computer V Gesture Lecture about	human pose and motion 05-899D: Interactive Extended	Reality 2023	
TALING	Gesture Lecture about	numan pose and motion 00-035D. Interactive Extended	100anty 2020	
RESEARCH MENTORSHIP	Jyun-Ting Song Hyukjae Kwark Zeqi Xiao Jiahe Chen Gerard Maggiolino Adnan Ahmad Runsen Xu Yunhao Fang	$\begin{array}{l} \mathrm{MSR} @ \mathrm{CMU} \\ \mathrm{MSCS} @ \mathrm{CMU} \to \mathrm{Engineer} @ \mathrm{Zensors} \\ \mathrm{PhD} @ \mathrm{NTU} \\ \mathrm{Undergrad} @ \mathrm{ZJU} \to \mathrm{PhD} @ \mathrm{Shanghai} \ \mathrm{Jiao}\text{-}\mathrm{Tong} \ \mathrm{Univ} \\ \mathrm{MSCV} @ \mathrm{CMU} \to \mathrm{Engineer} @ \mathrm{Tesla} \\ \mathrm{MSCV} @ \mathrm{CMU} \to \mathrm{Engineer} @ \ \mathrm{Meta} \\ \mathrm{PhD} @ \mathrm{CUHK} \\ \mathrm{Undergrad} @ \mathrm{ZJU} \to \mathrm{MSCS} @ \mathrm{UCSD} \end{array}$	2023 2023 2023 2023 2022 - 2023 2022 - 2023 2022 - 2023 2022 - 2023 2022	